



NSF's Broader Impacts Criterion

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Caution

Most of the information presented in this workshop represents the opinions of the individual program offices and not an official NSF position.



Warning on Generalizations

- **NSF has several programs supporting undergraduate education**
 - **Different requirements**
 - **Different slants**
- **Proposal improvement ideas apply to all**
 - **But in varying degrees**
- **Choose ideas based on**
 - **Program solicitation**
 - **Judgment**



Overview of Workshops

Goal: Prepare you to write more competitive proposals

Three separate but related workshops

- Proposal strategies
- Broader impacts
- Project evaluation



Framework for the Workshop



Framework for the Workshop

- **Learning situations involve prior knowledge**
 - **Some knowledge correct**
 - **Some knowledge incorrect (i. e., misconceptions)**
- **Learning is**
 - **Connecting new knowledge to prior knowledge**
 - **Correcting misconception**
- **Learning requires**
 - **Recalling prior knowledge – actively**
 - **Altering prior knowledge**



Active-Cooperative Learning

- **Learning activities must encourage learners to:**
 - **Recall prior knowledge -- actively, explicitly**
 - **Connect new concepts to existing ones**
 - **Challenge and alter misconception**
- **The think-share-report-learn (*TSRL*) process addresses these steps**



Workshop Format

- **“Working” Workshop**
 - Short presentations (mini-lectures)
 - Group exercise
- **Exercise Format**
 - *Think → Share → Report → Learn*
 - (TSRL)
- **Limited Time – May feel rushed**
 - Intend to identify issues & suggest ideas
 - **Get you started**
 - **No closure -- No “answers” – No “formulas”**



Group Behavior

- **Be positive, supportive, and cooperative**
 - **Limit critical or negative comments**
- **Be brief and concise**
 - **No lengthy comments**
- **Stay focused**
 - **Stay on the subject**
- **Take turns as recorder**
 - **Report for group not your own ideas**



Workshop Format

- **“Working” format**
 - $\frac{1}{2}$ to $\frac{3}{4}$ of time in team activities
- **Limited time to complete activities**
 - Frequently feel you need more time
- **Purpose: identify, consider & discuss ideas**
 - Get you started
 - No “answers”
 - No “formulas”



Workshop Background

NSF Review Criteria

- NSF proposals evaluated using two review criteria
 - Intellectual merit
 - Broader impacts
- Most proposals
 - Intellectual merit done fairly well
 - Broader impacts done poorly



Workshop Goal

- To increase the community's ability to design projects that respond effectively to NSF's broader impacts criterion



Workshop Background

NSF Strategies

- NSF proposals also evaluated relative to two principal strategies
 - Integrating research and education
 - Integrating diversity into NSF programs, projects, and activities
- Both reflected in the broader impacts criterion



Workshop Objective

- At the end of the workshop, participants should be able to
 - List categories for broader impacts
 - List activities for each category
 - Evaluate a proposed broader impacts plan
 - Develop an effective broader impacts plan



Conceptual Framework for the Workshop – Constructivist Model

- Learning situations involve prior knowledge
 - Some knowledge correct
 - Some knowledge incorrect (i. e., misconceptions)
- Learning is
 - Connecting new knowledge to prior knowledge
 - Correcting misconception
- Learning requires
 - Recalling prior knowledge – actively
 - Altering prior knowledge



Constructivist Model and Active-Cooperative Learning

- Learning activities must encourage learners to:
 - Recall prior knowledge -- actively, explicitly
 - Connect new concepts to existing ones
 - Challenge and alter misconceptions
- The think-share-report-learn (*TSRL*) process addresses these steps



Participation “Rules”

- In small group discussion
 - Be positive, supportive, and cooperative
 - Limit critical or negative comments
 - Be brief and concise in discussions
 - Avoid lengthy comments, stories or arguments
 - Stay focused
 - Get everyone involved
- In reporting to large group
 - Rotate reporters
 - Report group’s views not your own
 - Be brief and concise in discussions



Workshop Approach

Information in "Learn" Phase, represents-

- ✓ "official" NSF positions
- ✓ NSF suggestions
- ✓ program officers' opinions



Broader Impacts Categories and Activities



Exercise -- Broader Impacts Categories

TASK:

- Identify the categories of activities responding to NSF broader impacts criterion
 - e, g., Increase participation of underrepresented groups

PROCESS:

- Think, share, report, learn



Statement of Broader Impacts Merit Review criterion

- **What are the broader impacts of the proposed activity?**
 - How well does the activity advance *discovery and* understanding while promoting teaching, training, and *learning*?
 - How well does the proposed activity broaden the participation of *underrepresented groups* (e.g., gender, ethnicity, disability, geographic, etc.)?
 - To what extent will it enhance the *infrastructure* for research and education, such as facilities, instrumentation, networks, and partnerships?



Statement of Broader Impacts Merit Review criterion (cont'd)

- Will the results be *disseminated* broadly to enhance scientific and technological understanding?
- What may be the *benefits* of the proposed activity to *society*?



“Relative Ease Quotient”

What, in your opinion, is the easiest activity to address in a typical proposal? What is the most difficult?

- Discovery and learning
- Broadening participation
- Infrastructure enhancement
- Dissemination
- Societal benefits



Exercise -- Dissemination Activities

TASK:

Identify activities that “broadly disseminate results to enhance scientific and technological understanding”

PROCESS:

– Think, share, report, learn



Dissemination -- NSF's Representative Activities I

- Partner with *museums, nature centers, science centers,* and similar institutions to develop exhibits in science, math, and engineering.
- *Involve the public or industry,* where possible, in research and education activities.
- Give science and engineering *presentations to the broader community* (e.g., at museums and libraries, on radio shows, and in other such venues).
- Make *data available* in a timely manner by means of databases, digital libraries, or other venues such as CD-ROMs



Dissemination -- NSF's Representative Activities II

- *Publish in diverse media* (e.g., non-technical literature, and websites, CD-ROMs, press kits) to reach broad audiences.
- Present research and education results in formats useful to *policy-makers, members of Congress, industry, and broad audiences.*
- Participate in *multi- and interdisciplinary conferences, workshops, and research activities.*
- Integrate research with education activities in order to *communicate in a broader context.*



Converting Activity to Impact I

- Don't just list activities
 - More is not better
 - Describe the *impact* of activities
- Develop a *strategy* (a plan)
- Approach with same *detail* as intellectual content



Converting Activity to Impact II

- Develop a strategy (a plan)
 - Make *coherent* and consistent with
 - Institution's mission and culture
 - PI's interest and experience
 - *Integrate* with
 - Project activities
 - Intellectual merit
 - Include metrics and *evaluation*



Reviewing and Enhancing a Project's Broader Impacts



Exercise – Review Proposal's Broader Impacts

TASK:

- Write broader impacts section of a review
 - Outline format

PROCESS:

- Think, share, report, learn



Sample Proposal

- Real proposal
 - Project Summary
 - Excerpts from Project Description
- Assume
 - CCLI/Phase 1
 - \$150k (total) for 2 years
 - Technical merit considered meritorious



Program Officers' Views – Review Comments I

- Scope of activities
 - Overall-very inclusive and good
 - Well done but “standard things”
 - Did not address the issue of quality
 - No clear-cut plan
 - Activities not justified by research base
- Dissemination
 - Limited to standard channels
 - Perfunctory



Program Officers' Views – Review Comments II

- Industrial advisory committee a strength
- Collaboration with other higher ed institutions
 - Institutions appear to be quite diverse but use of diversity not explicit
 - Interactions not clearly explained
 - Sends mixed message – raises questions about partnership effectiveness
- High school outreach
 - Real commitment not evident
 - Passive -- not proactive
 - High school counselors and teachers not involved



Program Officers' Views – Review Comments III

- Modules are versatile
- Broader (societal) benefits
 - Need for materials not well described
 - Value of the product not explained
 - Not clear who will benefit and how much
- Assessment of broader impacts not addressed



How would you rate this proposal?

- Excellent- 2 hands up
- Very Good- 1 hand up
- Good- 2 hands on head
- Fair- 1 hand on head
- Poor- forearms crossed



Exercise -- Enhancing Broader Impacts Effort

TASK:

Identify additional or enhanced broader impacts activities that will strengthen the project

PROCESS:

– Think, share, report, learn



NSF Program Officer's Suggestions -- Enhancing Broader Impacts Effort I

- Make activities appropriate to project
 - Establish a mentoring program for high school students
 - Use undergraduate students to interact with high school students
 - Connect to other projects if appropriate



NSF Program Officer's Suggestions -- Enhancing Broader Impacts Effort II

- Utilize entire PI team in development process
- Take better advantage of institutional diversity (e.g., assessment of impacts of materials on diversity)
- Improve Dissemination
 - Add faculty workshops
 - Prepare exhibit for local museum



REFLECTION



Exercise -- Characteristics of Broader Impacts Plans

TASK:

- Identify desirable features of a broader impacts plan or strategy
 - General aspects or characteristics

PROCESS:

- Think, share, report, learn



NSF Program Officer's Suggestions -- Characteristics of Broader Impacts Plan I

- Include strategy to achieve impact
 - Have a well-defined set of outcome objectives
 - Make results meaningful and valuable
 - Make consistent with technical project tasks
 - Have detailed tasks for implementation and evaluation (did it work & why?)
 - Have a well stated relationship to the audience or audiences



NSF Program Officer's Suggestions -- Characteristics of Broader Impacts Plan II

- Don't use "tack on" evaluation and dissemination plans
- Investigate and discuss other broader impacts plans
- Include target group(s) in development
- Be creative!



Exercise -- Reflection on Broader Impacts

TASK:

- Identify the most interesting, important, or surprising idea you encountered in the workshop

PROCESS:

- Think, share, report, learn



WRAP-UP



Summary-Broader Impacts I

- Use and build on NSF suggestions
 - List of *categories in solicitations*
 - *Representative activities on website*
 - Not a comprehensive checklist
 - *Expand* on these -- be creative
- Develop activities to show *impact*
- *Integrate and align* with other project activities



Summary-Broader Impacts II

- Help reviewers (and NSF program officers)
 - Provide sufficient *detail*
 - Include objectives, strategy, evaluation
 - Make broader impacts *obvious*
 - Easy to find
 - Easy to relate to NSF criterion



Summary-Broader Impacts III

- Make broader impacts *credible*
 - Realistic and believable
 - Include appropriate funds in budget
 - *Consistent* with
 - Project's scope and objectives
 - Institution's mission and culture
 - PI's interest and experience
- Assure *agreement* between Project Summary and Project Description



REFERENCES

Grant Proposal Guide

http://www.nsf.gov/pubs/gpg/nsf04_23/

Broader Impacts Activities

<http://www.nsf.gov/pubs/gpg/broaderimpacts.pdf>



Thanks for your active
participation!

Questions?